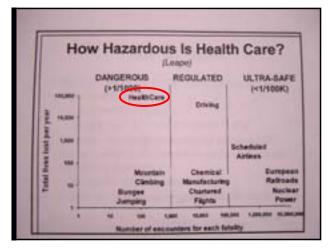


IS THERE A NEED FOR SIMULATION IN MEDICAL AND SURGICAL EDUCATION AND PRACTICE?

Medical Simulation Tutorial: The State of the Art and Beyond

Challenges in Medical Education

- Less physician teaching time
- Less resident time (80 hr work wk)
- Fewer patient hours available for teaching
- Larger number of procedures
- Teaching high risk procedures without endangering patients
- "To Err is Human" Institute of Medicine report





Institute of Medicine

- IOM Report 2002 "To Err is Human: Building a Safer Health System"
- 44,000 Americans die from medical errors every year
- Recommend that Health Care Org incorporate proven methods of training such as SIMULATION

Medical Simulation: The State-of-the-Art and Beyond (MMVR 2004)

Institute of Medicine Report

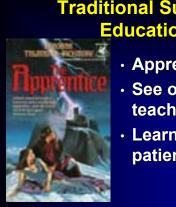
- Preventable adverse events in US hospitals result in \$17- \$29 B annually
- Simulation is "a procedure to mitigate injury"
- "health care organizations and teaching institutions should participate in the development and use of simulation for training"

Medical Simulation: The State-of-the-Art and Beyond (MMVR 2004)







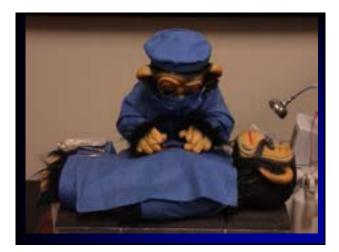


Traditional Surgical Education

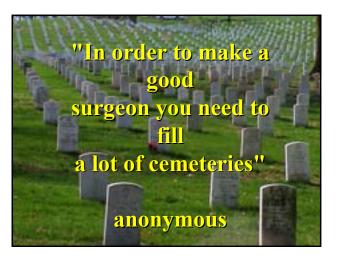
- Apprenticeship
- · See one, do one, teach one
- Learning on patients

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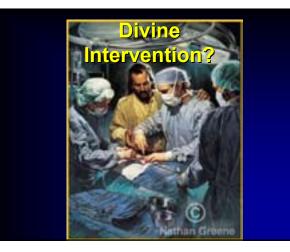




How Do We Train Surgeons for the Future?

- Patients as "Guinea Pigs" not acceptable
- Less tolerance for error
- Training hours shortened







Simulators in Medical Education

- Need a safe transition from book to patient
- Solution: Medical Simulators

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"Proven Methods"

- Anesthesia has established curricula for team training and crisis management with demonstrated outcome improvement after Sim training.
- In Mass. Anesthesiologists who have had simulator training receive a discount on malpractice

Simulation for Error Reduction

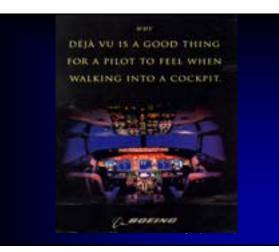
- New techniques can be practiced over and over, alone or with a mentor, without the need for animals
- Errors can be tracked while the operation continues, until error recognized ... simulator rewound or restarted

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"I hear and I forget, I see and I remember, I do and I understand."

Medical Simulation: The State-of-the-Art and Beyond (MMVR 2004)



Train to proficiency?



Additional benefits of Simulators

- Permit learning in safe/risk free environment
 - "Permission to Fail"
- Refresh techniques for surgeons after absence (military)
- Correct for case-mix inequalities in training program

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Potential of Simulation

- Allow boards to certify skill rather than oral discussion
- Permit prototyping "in silico"
- Testing of new devices in a simulated environment
- Patient specific rehearsal of operations

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What is Required

- REALISM realistic organ responses, tissue-tool interaction, visual display
- AUTHENTICITY Educational content that is clinically useful and provides validated transfer of learning
- ACCEPTABILTY- teaching physicians and specialty organizations

Can You Simulate This?



Medical Simulation: The State-of-the-Art and Beyond (MMVR 2004)

Or This?



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Medical Simulation Where We Are Today



Where We Want To Be





ACS Proposed uses of Simulation

- Screening for aptitude
- Provide initial training
- Promote ongoing education
- Enable periodic assessment
- Maintain proficiency through rehersal pt specific procedures

Surgical Certification

- Written examination
- Oral examination
- No technical skills examination
- Interest exists in using simulators to certify surgeons
- Recertification

Medical Simulation: The State-of-the-Art and Beyond (MMVR 2004)



Where do we go from here?

SIMULATION WILL BE READY FOR PRIME TIME WHEN PROPONENTS CAN SHOW THAT CLINICALLY USEFUL LEARNING RESULTS FROM SIMULATOR USE



The Way Forward

- Collaboration & Integration
- Validation and Verification
- Innovation
 Increased Realism
 - Increased Realism
- "Bleeding Edge"
- Create a National Agenda (\$\$\$)
- Involve End Users Early
- Incorporate into curriculum



